Project TimeSpaceRPG concept descriptions

Racial description

Name: Wolfcat

**Base information**

Average height range:4-6 ft , 1.2192- 1.8288 m.

Average weight range 100-200lbs,

Heritage: Homo-magica with canine and feline ancestry

**Sensory of note**

Vision type: eyes, unless homo-sapien is in the Homo-magica part of their ancestry their vision is

Hearing: similar to dogs

Touch sensitivity: their tail is very sensitive.

The rest is the same as a normal human.

**Colors and patterns (first is most dominant; last is most recessive)**

Common fur colors: brown, (almost black) dark grey.

Uncommon fur colors: White, blonde, blood red, purple, green.

Brown, dark grey, red and purple are dark fur, the rest are light fur.

(Dark fur) pattern colors: none, light grey, white

(Light fur) pattern colors: none, cherry red, purple, brown

Common eye color: blue, orange, yellow, green, red.

Rare eye color: dichromatic, black, white, brown.

**Physical descriptions**

Body forms:2 one daytime and one nighttime form

Body shape: Humanoid

Foot type: bipedal

Skin: human white

**Daytime form(body)**

Hand: 3 fingers and a thumb with canine paw padding underneath

Foot: humanlike with feline paw padding underneath

Retractable claws on both hands and feet.

Tail length: about 1/3 body height

Tail strength: same or stronger than their arms.

Average female (physical) strength: similar to a human male.

Torso and abdomen: same as human but have long fur and a section for the tail to attach to

has 2 sets of breasts.

the top set is locked in at puberty

the bottom fluctuates as time goes on.

Sexual dimorphism: same as a human.

**Daytime form(head)**

Base size: similar to human relative to body size

Ear type: cat ears

Mouth/nose: snout similar to a dog,

Has a section of long fur in the same area where hair normally is on a human and their color may be brighter or darker than the base fur color.

**Nighttime form**

same as a human but the hands, feet, ears remain the exact same. The tail shortens by half.

**Transformation Rules**

Transformation triggers: light or lack of it

The transformation is painless and near instant.

Neutral lighting: Daytime form.

Exceptions that prevent transformation: there is a ½ to an hour cooldown, entering into spiritual areas in which case the daytime form is transformed into regardless of the cooldown, low magic power, heavy magic power reduction caused by recent amputation, or curses.

**Clothing type**

Usual human attire for the sex with a hole placed for the tail if necessary.

Clothing may be optional, see society and culture for more details.

**Exclusive Gender specific clothing**

Males have a shroud that wraps around the tail. This can be made of either cloth or leather. This is due to in early life males and females are indistinguishable until puberty. After it becomes optional but is also used for protection in certain actions and activities.

**Diet**

Same as humans but if that object is normally toxic to dogs, they would be like a heavy alcohol instead of their normal toxicity.

**Culture and society**

Unless otherwise specified this section is talking about the average for the race.

Sex preference: Heterosexual

Wealth class: upper crust to nobility.

Magic is preferred over technology.

Religion: Modified catholic in which case exceptions are allowed to use magic so long as dark magic is not used (there are 3 different types of magic light, grey and dark).

Light magic is the most common magic type. This does not use another’s life force as an energy source. The only allowed energy sources are self and non-organic non-living materials.

Grey magic: this is very uncommon but are magics that either require permission from another or are modified black magic in which case permission from those whose energy is taken is granted prior to use.

Dark magic: this is the second most common magic type. This type of magic is commonly taboo in most religions. This is a type that actively harms others by taking their life force as energy in many cases without consent. Magic in this form is usually the most powerful. Many magics of this type have also been banned by the solar council.

Mental/mind magic is considered a light magic for most religions. Even though magic energy taken from other beings usually without consent.

**Clothing laws in society**

Like normal laws on clothing, with one exception such that so long as the indecent body parts are covered up (whether it be by hair, feathers, extra skin, scales) clothing is optional.

**Magical differences in society**

Regardless of race females have to be scanned of magic power every 4 years and males every 6 years. This starts from their first year of puberty or the first magic used whichever comes first. The timer is reset if serious medical procedures have been done (in which case it is done automatically) or is brought into court as all that come into court whether they are jury, defendant, judge, etc. must have their magic screened. This is intended to detect mental magic users and to put detectors on those users(for obvious reasons) and because a magic power scan is done it is reset. This scanning is put in place because some societies have magic duels for power, and this is used to detect necessary handicaps (if allowed).

Average puberty ages: female 6 years, male 10 Years

Monsters or any race not human are generally not considered an adult until age 21.

**Notable Wolfcats**

Name: Light Crystal Lightbringer

Birthdate: May 13 ,6498 in Magiwoods, Earth (formerly eastern US.)

Note: she is not a pureblooded wolfcat

Eye color: golden orange

Fur color: naturally dark grey but there is a curse that changes it to bright pink.

Fur pattern: white heart only under the snout, and a slightly lighter color chest pattern

Height and weight:4’9” and 170lbs

Name: Jem fracture wolfsbane lightbringer

Birthdate: September 20 ,6477 in an eatherian space station

Eye color: goldenrod yellow

Fur color: dark grey

Fur pattern: white heart only under the snout, and a slightly lighter color chest pattern

Height and weight:4’6” and 150lbs

Name: Brier glacier wolfsbane catnip

Birthdate: May 25, 6478 in wolfsbane castle

Eye color: goldenrod yellow

Fur color: dark grey

Fur pattern: white streak on right ear

Height and weight:4’6” and 150lbs

Name: Chill burn catnip

Birthdate: April 1,6502 during a conference on Luna

Eye color: blue

Fur color: brown

Fur pattern: white streak on right ear

Height and weight:3’8” and 120lbs expected when fully grown 5’2” and 190 lbs.